

# Activities for workcamp participants

## What is competence? 2

**Length:** 1h

**Main objective(s):** Understanding what competence means and what it consists of

**Materials needed:** flipchart papers or A4 papers, markers, beamer and notebook to project the video (ideally with speakers to hear the sound), internet is good but not needed - if you don't have it, download the video in advance

### Outline (step by step methodology):

The word competence can be defined as "the ability to do something well." It is a set of knowledge, skills and attitudes, that allow people to do something.

There are three components of the competence:

Knowledge is the theoretical understanding of a subject = understanding of information.

Skills are the ability to perform practical tasks.

Attitudes and values are a personal perspective towards a subject based on motivation, personal goals, preferences, self-concept = internal drivers of behaviour

Let's try to understand it better:

### PRACTICAL EXERCISE 2:

Here is a Cartoon called 'Shaun the Sheep'. [https://www.youtube.com/watch?v=WeQw6utcU\\_g&t=47s](https://www.youtube.com/watch?v=WeQw6utcU_g&t=47s) (if you don't have the internet, download it in advance).

Play it to the participants once, so they have fun and observe which characters are there.

Before the second round, split the group into 4 sub-groups - each one will get one character:

- Shaun (the main sheep)
- the dog
- the group of sheep
- the pigs

(You can do this division by drawing these characters on papers - as many papers as you have the participants - and decide on the composition of the groups by drawing lots.)

Give the participants half of flipchart paper or A4 paper and marker and ask them to work together. The question for them is: "Observe your character in this cartoon. Which knowledge, skills and attitudes they have or need? Make together a list of at least 5 of each and write them to the flipchart."

Play them the cartoon once again and then give them about 5-10 minutes of time to finalize. Then ask the groups to come and present what they came up with. Discuss with the group after each presentation, questions such as:

- Is there any knowledge/skill/attitude of this character missing? What did you notice?
- Why did you put this (e.g. communication) in skills? Can it be knowledge or attitude? Why?
- Can you explain what does this mean? (in case there's something not clear to everyone)

The answers showed in all parts are usually competences - hard or soft (for more, see the theoretical part)

Make some examples of hard and soft competences:

"Hard competences" - something you can learn from books or by heart and practice by hands, such as math, accounting, programming or IT in general, graphic design, writing articles, statistics, etc.

"Soft competences" (sometimes referred to as "soft skills" or "people skills and self-management skills") - are the activities that you do to manage yourself and manage or work with other people, such as communication, flexibility, independence, teamwork, or leadership.

At the end of this activity, make sure they all understand what is knowledge, skill, attitude and competence - you can ask them to show you on a scale from zero (thumb down) to 100% (thumb up) how they are understanding this now. If it's mostly above 50%, it's fine, if not, let them ask questions or explain once more.

**Notes:** Source of inspiration: <https://www.salto-youth.net/tools/toolbox/tool/shaun-the-sheep-off-the-baa.1704/>

